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between information technology
systems — Requirements for local and
metropolitan area networks —**

**Part 1CS:
Link-local registration protocol**

*Télécommunications et échange entre systèmes informatiques —
Exigences pour les réseaux locaux et métropolitains —*

Partie 1CS: Protocole d'enregistrement de type liaison locale



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IEEE Std 802.1CS™–2020

IEEE Standard for Local and Metropolitan Area Networks—

Link-local Registration Protocol

Developed by the

**LAN/MAN Standards Committee
of the
IEEE Computer Society**

Approved 3 December 2020

IEEE SA Standards Board

Abstract: Protocols, procedures, and managed objects for a Link-local Registration Protocol (LRP) to replicate a registration database from one end to the other of a point-to-point link and to replicate changes to parts of that database are specified in this standard. A facility is provided to purge the replicated database if the source becomes unresponsive. LRP is optimized for databases on the order of 1 Mbyte.

Keywords: Bridged Local Area Networks, bridges, bridging, IEEE 802[®], IEEE 802.1CS[™], IEEE 802.1Q[™], Link-local Registration Protocol, local area networks (LANs), LRP, MAC Bridges, Time-Sensitive Networking, TSN, Virtual Bridged Local Area Networks (virtual LANs)

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Introduction

This introduction is not part of IEEE Std 802.1CS-2020, IEEE Standard for Local and Metropolitan Area Networks—Link-local Registration Protocol.

This standard defines the Link-local Registration Protocol.

This standard contains state-of-the-art material. The area covered by this standard is undergoing evolution. Revisions are anticipated within the next few years to clarify existing material, to correct possible errors, and to incorporate new related material. Information on the current revision state of this and other IEEE 802 standards can be obtained from

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IEEE Standard for Local and Metropolitan Area Networks—

Link-local Registration Protocol

1. Overview

1.1 Scope

This standard specifies protocols, procedures, and managed objects for a Link-local Registration Protocol (LRP) to replicate a registration database from one end to the other of a point-to-point link and to replicate changes to parts of that database. A facility is provided to purge the replicated database if the source becomes unresponsive. Provision is made for a proxy system to operate LRP on behalf of a controlled system. LRP is optimized for databases on the order of 1 Mbyte.

1.2 Purpose

LRP is designed to facilitate the creation of applications that distribute information through all or part of a network.

1.3 State diagram conventions

This document uses the state diagram conventions defined in Annex E of IEEE Std 802.1Q-2018.¹ The programming language C (ISO/IEC 9899:2018) is also used to document the operation of conformant systems. C functions are distinguished with this special fixed-width font (e.g., 9.4.6).

1.4 Specification model

The model of operation documented by this standard is simply a basis for describing the functionality of a compliant equipment. Implementations can adopt any internal model of operation compatible with the externally visible behavior that this standard specifies. Conformance of equipment to this standard is purely in respect of observable protocol.

¹ Information on references can be found in Clause 2.

1.5 Note on inter-table references

A number of state machine variables, managed objects, and interface primitives in this standard use the phrase “a reference to xyz” (see e.g., 7.3.2.8). Such a reference might be implemented by a pointer, an integer index into an array, the value of some other object in xyz that is sufficiently unique to make the reference unambiguous. Other techniques are also possible. This is an implementation choice and is not specified by this standard. This use of “a reference to” is also used for managed objects in Clause 11. The actual data representations of references to managed objects in Clause 12 and Clause 13, of course, are not arbitrary.

1.6 Specification precedence

If any conflict among parts of this standard become apparent, state machine diagrams (see 1.3) take precedence over other parts of the standard, followed by information in normative tables, followed by that in normative text, followed by that in normative figures, followed by YANG and MIB modules. Non-normative tables, figures, and text are in annexes and are clearly marked as such.

1.7 Introduction

The Link-local Registration Protocol (LRP) provides an LRP Database Synchronization (LRP-DS) service interface (Clause 10) that can be used by one or more LRP applications in a network, each of which needs to distribute information to some or all of the relay systems and end systems in a network. The information is passed hop-by-hop, in the sense that each information element is associated with a specific pair of connected ports in the network.

LRP accomplishes its task by creating point-to-point bi-directional associations between systems’ application instances, each association consisting of two one-way paths, and each path consisting of an applicant database at one end, and a registrar database at the other. LRP quickly and reliably replicates each applicant database to its neighbor’s registrar database. Locally to a system, the application instance performs any propagation or modification of information among the applicant and registrar databases on different ports within a system. Globally, the application instances plus LRP can propagate information throughout a network. This standard does not specify any LRP application that might use LRP. These basic relationships are illustrated in Figure 1-1.

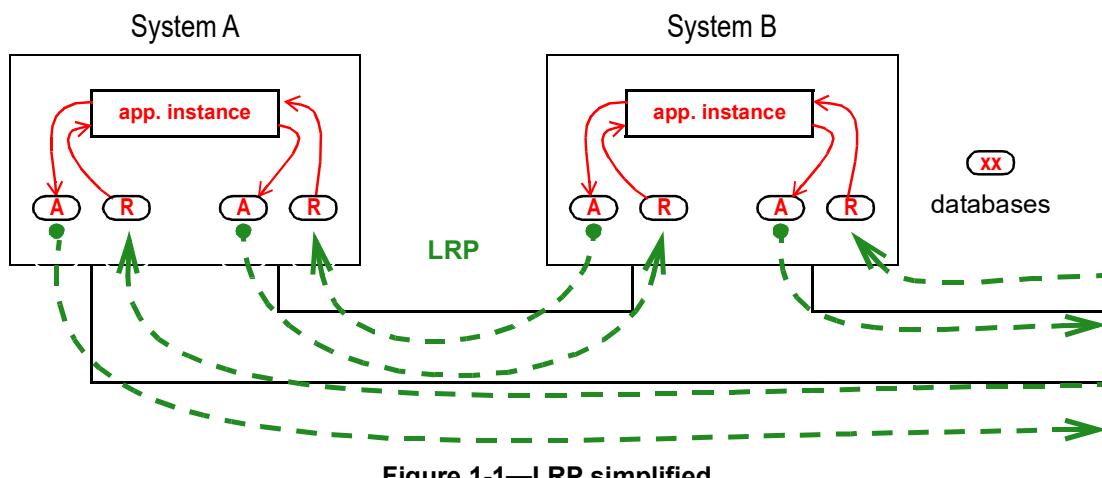


Figure 1-1—LRP simplified

LRP also supports a mode where a Proxy system operates the application instance, databases, and LRP on behalf of a Controlled system.

2. Normative references

The following referenced documents are indispensable for the application of this document (i.e., they must be understood and used, so each referenced document is cited in text and its relationship to this document is explained). For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments or corrigenda) applies.

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NOTE—The inclusion of a document in this list of normative references indicates that information in that document is necessary to implement the present standard. It does not imply that any other part of that referenced document is required to be implemented by a system conformant to the present standard.²

IEEE Std 802[®], IEEE Standard for Local and metropolitan area networks—Overview and Architecture.^{3, 4}

IEEE Std 802.1ABTM-2016, IEEE Standard for Local and metropolitan area networks—Station and Media Access Control Connectivity Discovery.

IEEE Std 802.1QTM, IEEE Standard for Local and metropolitan area networks—Bridges and Bridged Networks.

IEEE Std 1003.1TM, IEEE Standard for Information Technology—Portable Operating System Interface (POSIXTM) Base Specifications, Issue 7.

IETF RFC 793, Transmission Control Protocol, September 1981.⁵

IETF RFC 2578, Std 58, Structure of Management Information Version 2 (SMIv2), April 1999.

IETF RFC 2579, Std 58, Textual Conventions for SMIv2, April 1999.

IETF RFC 2580, Std 58, Conformance Statements for SMIv2, April 1999.

IETF RFC 2863, The Interfaces Group MIB, June 2000.

IETF RFC 3232, Assigned Numbers: RFC 1700 is Replaced by an On-line Database, January 2002.

IETF RFC 4001, Textual Conventions for Internet Network Addresses, February 2005.

IETF RFC 6335, Internet Assigned Numbers Authority (IANA) Procedures for the Management of the Service Name and Transport Protocol Port Number Registry, August 2011.

IETF RFC 7950, The YANG 1.1 Data Modeling Language, August 2016.

Internet Assigned Numbers Authority (IANA) database, Service Name and Transport Protocol Port Number Registry.⁶

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IEEE Standard for Local and Metropolitan Area Networks—Link-local Registration Protocol

ISO/IEC 8473-1:1998, Information technology — Protocol for providing the connectionless-mode network service: Protocol specification.⁷

ISO/IEC 9899:2018, Information technology—Programming languages—C.

OMG® Unified Modeling Language™ (OMG UML®), Version 2.5, March 2015.^{8, 9}

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